

TITLE 65 STATE LOTTERY COMMISSION

Emergency Rule
LSA Document #11-263(E)

DIGEST

Temporarily adds rules concerning pull-tab game number 0035. Effective April 28, 2011.

SECTION 1. The name of the pull-tab game number 0035 is "Wild Thing".

SECTION 2. Tickets in pull-tab game number 0035 shall sell for fifty cents (\$0.50) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the commission.

SECTION 3. (a) Each ticket in pull-tab game number 0035 shall contain a total of fifteen (15) play symbols arranged in a matrix of five (5) rows and three (3) columns. Each row shall be covered with a tab.

(b) Each play symbol includes a caption that corresponds with and verifies the play symbol as follows:

WINNING play symbols:



NONWINNING play symbols:



(c) If a question arises as to the play symbol, the play symbol caption will be used for final clarification.

SECTION 4. A prize winner in the pull-tab game number 0035 is determined by opening the five (5) tabs located on the back of the pull-tab ticket. Follow the blue arrows to match symbols in any vertical, horizontal, or diagonal row as follows to win the designated prize:

(1) Match three (3) " " (WILD THING) symbols and the ticket may be redeemed for a prize of one hundred dollars (\$100).

(2) Match one (1) " " (WILD THING) symbol, one (1) " " (SUPER 7) symbol, and one



(1) " " (WILD THING) symbol, and the ticket may be redeemed for a prize of ten dollars (\$10).



(3) Match one (1) " " (WILD THING) symbol, one (1) " " (BAR BAR BAR) symbol, and



one (1) " " (WILD THING) symbol, and the ticket may be redeemed for a prize of three dollars



(\$3).

(4) Match one (1) " (WILD THING) symbol, one (1) " (DIAMOND) symbol, and one



(1) " (WILD THING) symbol, and the ticket may be redeemed for a prize of one dollar (\$1).



(5) Match one (1) " (WILD THING) symbol, one (1) " (CHERRIES) symbol, and one



(1) " (WILD THING) symbol, and the ticket may be redeemed for a prize of fifty cents (\$0.50).



SECTION 5. (a) The possible winning prize combinations are as follows:

* Total Ticket Quantity	Ticket Price	Gross Sales
1,003,968	\$0.50	\$501,984

Prize Payout Dollars	Prize Payout Percentage	Overall Game Prize Payout Percentage
\$325,692	64.88%	64.88%

Get:	Prize Winner	Odds of Winning 1 in: **	Winners in 672 (Per pack)	Prize Payout (Per Pack)	Winners in 1,494 Packs	Prize Payout Per Game	Percent of Prize Payout ***
Wild Thing + Wild Thing + Wild Thing	\$100.00	672.00	1	\$100.00	1,494	\$149,400	45.87%
Wild Thing + Super 7 + Wild Thing	\$10.00	336.00	2	\$20.00	2,988	\$29,880	9.17%
Wild Thing + Bar Bar Bar + Wild Thing	\$3.00	84.00	8	\$24.00	11,952	\$35,856	11.01%
Wild Thing + Diamond + Wild Thing	\$1.00	19.76	34	\$34.00	50,796	\$50,796	15.60%
Wild Thing + Cherries + Wild Thing	\$0.50	8.40	80	\$40.00	119,520	\$59,760	18.35%
	Total	5.38	125	\$218.00	186,750	\$325,692	100.00%

Total value of all prizes*: \$325,692

Overall odds: 1 in 5.38

Approximate print quantity: (+/-5%)

(b) The actual quantity of tickets will vary from the approximate print quantity of tickets within a range of minus five percent (-5%) to plus five percent (+5%). The actual number of prizes and the odds for each prize amount will vary depending on the actual quantity of the tickets.

(c) If the print quantity is changed during production of this game or due to subsequent reorders of the game, the ratio of prizes and total value of all prizes to the print quantity will be proportionately maintained so that the overall odds and prize payout percentage will approximate the values provided in subsection (a).

SECTION 6. This document expires sixty (60) days after the last claim date in pull-tab game 035.

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Filed with Publisher: April 28, 2011, 10:59 a.m.

